

SCRUM MASTER SITUATIONS

The Game

1-7 Players

1) Pick a scenario

During a Daily scrum you notice a team member is more quiet than usual and seems distant. Nobody says anything and the event ends.

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1. Why didn't anyone react?
2. In what way can you build a team culture where you support each other?
3. How can you start a one-to-one conversation about "Difficult questions"?

Daily Scrum; Developers

1

2) Read the scenario

3) Select your stance

4) Discussion

5) Dive deeper



Use it for:

- Community of practices
- Workshops
- Mentoring

Purpose

This game is intended for persons with experiences as a real life scrum master. It is perfect for a community of practice to challenge themselves in tricky scenarios and create a dialog around them. It can also be used in mentoring.

Rules

The game plays like planning poker:

1. Listen to the Scenario.
2. Select a stance in secret.
3. Everyone shows at once.

History

The concept stances was introduced by Barry Overeem in the article "The 8 Stances of a Scrum Master" (2017).

How to select a Scenario

- a) Draw a scenario card at random (recommended)
- b) Select a Specific keyword (e.g. Daily Scrum)
- c) Facilitator draws three cards, pick one that you find most interesting

Tips for participants

1. Imagine your selves as a Scrum Master.
2. Fill in missing information with your imagination.
3. There is no right or wrong!

Tips for facilitation

1. Don't be afraid to rotate facilitation between rounds
2. If you get asked for more details, use your imagination!
3. Everyone should get an opportunity to explain their Stance.
4. Be curious. Follow-up with open questions.
5. Stay in the scenario to create a safe environment
6. Try the suggested follow-ups if you get stuck in the dialog.

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We call it Agile!